

Department of Planning and Budget 2024 Session Fiscal Impact Statement

1. Bill Number: SB344S1

House of Origin	<input type="checkbox"/> Introduced	<input checked="" type="checkbox"/> Substitute	<input type="checkbox"/> Engrossed
Second House	<input type="checkbox"/> In Committee	<input type="checkbox"/> Substitute	<input type="checkbox"/> Enrolled

2. Patron: Reeves

3. Committee: Passed the Senate

4. Title: Charitable gaming.

5. Summary: Amends charitable gaming law to allow, as a condition of receiving a charitable gaming permit or authorization to conduct electronic gaming, certain organizations to use a predetermined percentage of its receipts for expenses related to the rental of real property where such real property is involved in the operation of the organization and used for lawful religious, charitable, community, or educational purposes. The bill (i) prohibits the Department of Agriculture and Consumer Services (VDACS) from promulgating electronic gaming regulations that prohibit (a) devices that display spinning, rotating, or rolling reels or animations or flashing lights; (b) devices that accept vouchers; or (c) the purchase and play of an electronic pull tab with a single press or touch of a button.

6. Budget Amendment Necessary: No.

7. Fiscal Impact Estimates: Preliminary. See Item 8.

8. Fiscal Implications: The Virginia Department of Agriculture and Consumer Services does not anticipate any fiscal impact from the passage of this legislation.

9. Specific Agency or Political Subdivisions Affected: Virginia Department of Agriculture and Consumer Services

10. Technical Amendment Necessary: No.

11. Other Comments: None