

Department of Planning and Budget 2024 Session Fiscal Impact Statement

1. Bill Number: SB344

House of Origin	<input type="checkbox"/>	Introduced	<input type="checkbox"/>	Substitute	<input type="checkbox"/>	Engrossed
Second House	<input type="checkbox"/>	In Committee	<input checked="" type="checkbox"/>	Substitute	<input type="checkbox"/>	Enrolled

2. Patron: Reeves

3. Committee: General Laws

4. Title: Charitable gaming.

5. Summary: Amends charitable gaming law to allow, as a condition of receiving a charitable gaming permit or authorization to conduct electronic gaming, certain organizations to use a predetermined percentage of its receipts for expenses related to the rental of real property where such real property is involved in the operation of the organization and used for lawful religious, charitable, community, or educational purposes. The bill (i) prohibits the Department of Agriculture and Consumer Services from promulgating electronic gaming regulations that prohibit (a) devices that display spinning, rotating, or rolling reels or animations or flashing lights; (b) devices that accept vouchers; or (c) the purchase and play of an electronic pull tab with a single press or touch of a button. The bill also requires qualified organizations and electronic gaming manufacturers to pay one-quarter of one percent of its gross receipts or adjusted gross receipts, as appropriate, to be deposited by the Department into the Problem Gambling Treatment and Support Fund

6. Budget Amendment Necessary: Yes, Item 94, HB/SB30 (Introduced Budget). See Item 8.

7. Fiscal Impact Estimates: Preliminary. See Item 8.

8. Fiscal Implications: The fiscal impact of this bill is indeterminate. It is anticipated that this bill will reduce the amount of revenue generated by the audit and administration fee collected pursuant to § 18.2-340.31, Code of Virginia, by an estimated \$866,000 in each fiscal year. Currently, budget language in Item 94 of HB/SB30, as Introduced, overrides the Code and directs the deposit of any and all fees paid by any organization conducting charitable gaming under a permit issued by VDACS to the general fund. As such, the fee revenue generated by the additional fee established in this bill would be deposited to the general fund rather than the Problem Gambling Treatment and Support Fund. A budget amendment would be necessary to modify the budget language in HB/SB30.

VDACS receives \$2.3 million in general fund appropriation in each fiscal year to support the regulation of charitable gaming.

9. Specific Agency or Political Subdivisions Affected: Virginia Department of Agriculture and Consumer Services, Department of Behavioral Health and Developmental Services

10. Technical Amendment Necessary: No.

11. Other Comments: None