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## **SENATE JOINT RESOLUTION NO. 232**

Offered January 11, 2023 Prefiled December 30, 2022

Designating March, in 2023 and in each succeeding year, as Problem Gambling Awareness Month in Virginia.

## Patron—Reeves

## Referred to Committee on Rules

WHEREAS, problem gambling is a public health issue that impacts Americans of all ages, ethnicities, races, and genders; and

WHEREAS, problem gambling has significant societal and economic costs to individuals, families, businesses, and communities; and

WHEREAS, problem gambling is treatable, and treatment is effective in minimizing the harm to both individuals and society; and

WHEREAS, the Virginia Council on Problem Gambling and the Virginia Lottery are working to raise awareness and provide education about problem gambling, along with the availability and effectiveness of treatment; and

WHEREAS, several organizations in the Commonwealth have joined the cause as members of the Virginia Council on Problem Gambling to help mitigate the risk to the estimated two percent of Americans that experience gambling problems; and

WHEREAS, the National Council on Problem Gambling has designated March as Problem Gambling Awareness Month; now, therefore, be it

RESOLVED by the Senate, the House of Delegates concurring, That the General Assembly designate March, in 2023 and in each succeeding year, as Problem Gambling Awareness Month in Virginia; and, be it

RESOLVED FURTHER, That the Clerk of the Senate transmit a copy of this resolution to the Virginia Council on Problem Gambling so that members of the organization may be apprised of the sense of the General Assembly of Virginia in this matter; and, be it

RESOLVED FINALLY, That the Clerk of the Senate post the designation of this month on the General Assembly's website.