Department of Planning and Budget 2022 Fiscal Impact Statement

| 1. | Bill Number: SB275 | | | | | | |
|---------------------------------------|--|--|--------------|-----------|---|-----------|--|
| | House of Original | | Introduced | Substitu | | Engrossed | |
| | Second House | | In Committee | Substitut | e | Enrolled | |
| 2. | Patron: | DeSteph | 1 | | | | |
| 3. Committee: Education and Health | | | | | | | |
| 4. | Title: | Public school libraries; printed and audiovisual materials; selection, evaluation, checkout. | | | | | |
| 5. | Summary: Requires each local school board to adopt policies that address the selection and evaluation of all printed and audiovisual materials purchased by, donated to, or otherwise made available to the school division that will be available to students in school libraries and requires such policies to contain clear procedures for (i) parental involvement in and a reasonable opportunity for public comment before the selection and evaluation of printed and audiovisual materials that will be available to students in school libraries; (ii) mandatory prior written parental consent before a student is permitted to checkout from the school library any such printed or audiovisual materials that could be considered grooming video or materials, as that term is defined in relevant law; and (iii) the removal from the school library of any such printed or audiovisual materials that could be considered grooming video or materials, as that term is defined in relevant law. | | | | | | |
| 6. | Budget Amendment Necessary: No | | | | | | |
| 7. | Fiscal Impact Estimates: Preliminary. See Item 8. | | | | | | |
| 8. | Fiscal Implications: There is no anticipated state fiscal impact resulting from the provisions of this bill. Any impact to local school divisions is indeterminate. | | | | | | |
| 9. | Specific Agency or Political Subdivisions Affected: Local school divisions | | | | | | |
| 10. Technical Amendment Necessary: No | | | | | | | |
| | | | | | | | |

11. Other Comments: None