

Department of Planning and Budget

2020 Fiscal Impact Statement

1. Bill Number: HB366ER

House of Origin ☐ Introduced ☐ Substitute ☐ Engrossed
Second House ☐ In Committee ☐ Substitute ☒ Enrolled

2. Patron: Carroll Foy

3. Committee: Passed Both Houses

4. Title: Establish public defender offices for the Cities of Manassas and Manassas Park and County of Prince William

5. Summary: The proposed bill amends Code of Virginia § 19.2-163.04 to allow for the establishment of a public defender office to serve the cities of Manassas and Manassas Park and the county of Prince William.

6. Budget Amendment Necessary: No. Item 48 of the Introduced Budget (HB30/SB30) provides appropriation to support this legislation at the partially-staffed level.

7. Fiscal Impact Estimates: Final (see Item #8)

8. Fiscal Implications: The proposed bill would allow for the establishment of a public defender office to serve the cities of Manassas and Manassas Park and the county of Prince William.

According to cost estimates provided by the Virginia Indigent Defense Commission (“VIDC”), it would require 50 positions and \$3,906,958 to fully staff a public defender office in the Prince William area. Alternatively, a partially staff office consisting of approximately 35 positions could be operated at an annual cost of \$2,701,065. The positions to fund a partially-staffed public defender office in the Prince William area are shown in the table below:

Position Title	Qty	Total Compensation
Public Defender	1	\$145,464
Deputy Public Defender	1	\$108,461
Senior Assistant	3	\$291,608
Asst. Public Defender II	9	\$758,996
Asst. Public Defender I	8	\$633,678
Paralegal	1	\$64,668
Investigator II	2	\$142,377
Investigator I	2	\$120,402
Mitigation Specialist II	1	\$71,462
Mitigation Specialist I	1	\$61,810
Office Manager	1	\$58,452
Secretary II	3	\$151,647
Secretary I	2	\$92,040
Totals	35	\$2,701,065

9. Specific Agency or Political Subdivisions Affected: Virginia Indigent Defense Commission

10. Technical Amendment Necessary: No

11. Other Comments: None