

## Department of Planning and Budget 2018 Fiscal Impact Statement

**1. Bill Number:** HB1111

<b>House of Origin</b>	<input checked="" type="checkbox"/> Introduced	<input type="checkbox"/> Substitute	<input type="checkbox"/> Engrossed
<b>Second House</b>	<input type="checkbox"/> In Committee	<input type="checkbox"/> Substitute	<input type="checkbox"/> Enrolled

**2. Patron:** Tran

**3. Committee:** Science and Technology

**4. Title:** Science, technology, engineering, arts, and mathematics (STEAM) programs; grants.

**5. Summary:** Establishes the STEAM Education Fund for the purpose of awarding grants in amounts not to exceed \$50,000 annually to any public elementary or secondary school in the Commonwealth, at which at least 25 percent of students qualify for free or reduced lunch, that provides an academic class, curriculum, or activity focused on a science, technology, engineering, arts, or mathematics (STEAM) discipline.

**6. Budget Amendment Necessary:** Yes, Item 128 and Item 135.

**7. Fiscal Impact Estimates:** Preliminary. See Item 8.

**8. Fiscal Implications:** The additional state cost for STEAM grants cannot be determined, as any cost is dependent on the amount of funding appropriated by the General Assembly.

The Department of Education (DOE) would use existing staff to generate the guidelines required by this legislation. If the program is funded, DOE will require a full-time-equivalent program manager position to properly administer this program. DOE estimates an annual cost of \$127,200 for salary, benefits, and other expenses to support this position.

**9. Specific Agency or Political Subdivisions Affected:** Department of Education, local school divisions

**10. Technical Amendment Necessary:** No

**11. Other Comments:** None