

# VIRGINIA ACTS OF ASSEMBLY -- 2014 SESSION

## CHAPTER 211

*An Act to amend and reenact § 2.2-1136 of the Code of Virginia, relating to the Department of General Services; inventory of all real property owned by the Commonwealth.*

[H 790]

Approved March 7, 2014

**Be it enacted by the General Assembly of Virginia:**

**1. That § 2.2-1136 of the Code of Virginia is amended and reenacted as follows:**

**§ 2.2-1136. Review of easements; maintenance of real property records.**

A. The Department shall review all deeds, leases and contractual agreements with utilities to serve state institutions or agencies that require the approval of the Governor, as well as all easements and rights-of-way granted by institutions and agencies to public and private utilities.

B. The Department shall be responsible for the maintenance of real property records of all state departments, agencies and institutions, except records of real property acquired by the Department of Transportation for the construction of highways, and may have such boundary, topographic and other maps prepared as may be necessary. In addition, the Department shall develop the criteria for and conduct an inventory of all real property, as defined in § 2.2-1147, owned by state departments, agencies and institutions by January 1, 2012, and update the inventory at least annually thereafter. Such inventory shall be reviewed by the Department in developing recommendations pursuant to subsection A of § 2.2-1153. All state departments, agencies and institutions shall cooperate with the Department and provide such data and documents as may be required to develop and maintain the records and inventory required by this section.

C. *The Department shall make the inventory referred to in subsection B available on the Department's website. The description of the inventory shall include parcel identification consistent with national spatial data standards in addition to a street address as available and reported to the Department by agencies and institutions.*