VIRGINIA ACTS OF ASSEMBLY -- 1997 SESSION

CHAPTER 562

An Act to amend and reenact § 63.1-251.2 of the Code of Virginia, relating to distribution of support payments received by the Department of Social Services.

[S 871]

Approved March 20, 1997

Be it enacted by the General Assembly of Virginia:

1. That § 63.1-251.2 of the Code of Virginia is amended and reenacted as follows:

§ 63.1-251.2. Distribution of collection.

Support payments received by the Department of Social Services or the Department's designee shall be prorated among the obligees based upon the current amounts due pursuant to more than one judicial or administrative order, or a combination thereof, with any remaining amounts prorated among the obligees with orders for accrued arrearages in the same proration as the current support payments. Beginning on or before January 1, 1998, all support payments received by the Department or the Department's designee shall be distributed to the obligee within two business days of receipt, provided that sufficient information accompanies the payment or is otherwise available to the Department within that time to identify the obligee and the place to which distribution should be made. The term "business day" means any day that is not a Saturday, Sunday, legal holiday or other day on which state offices are closed.

- 2. That on or before January 1, 1998, the Department of Social Services, upon consultation with the State Treasurer, shall adopt procedures to ensure the Department's compliance with the requirements of this section.
- 3. That on or before August 1, 1997, the Comptroller, in consultation with the State Treasurer, shall prepare and deliver a report to the Chairmen of the House and Senate Courts of Justice Committees which documents the transactional time involved between the receipt of support payments by the Department of Social Services and the actual mailing of the payment to the obligee, including the amount of processing time involved by both the Comptroller and the State Treasurer.