## Department of Planning and Budget 2023 Fiscal Impact Statement

1.	Bill Number	r: SB1527S2
	House of Orig	in Introduced Substitute Engrossed
	<b>Second House</b>	☐ In Committee ☐ Substitute ☐ Enrolled
2.	Patron:	Rouse
3.	Committee:	Finance and Appropriations
1.	Title:	Charitable gaming; definitions; organization; social organization.

- 5. Summary: Amends the definitions of "organization" and "social organization" for the purpose of charitable gaming in the Commonwealth to include an organization (i) established on or before December 31, 1963, as a result of its members being prohibited from joining similar existing organizations because of laws such as the Public Assemblages Act of 1926, which required the racial segregation of all public events in the Commonwealth; (ii) that is exempt from income tax pursuant to § 501(c)(7) of the Internal Revenue Code; and (iii) is operated, and has always been operated, for community awareness and action through educational, economic, and culture service activities; an organization established on or before December 31, 1977, that is exempt from income tax pursuant to § 501(c)(7) of the Internal Revenue Code and is incorporated, in part, to raise funds for donation to organizations whose missions include promoting early detection of and public education about and supporting research and treatment options for heart disease and various cancers; and a local chamber of commerce.
- 6. Budget Amendment Necessary: No.
- 7. Fiscal Impact Estimates: Preliminary. See Item 8.
- **8. Fiscal Implications:** This bill is anticipated to have an indeterminate fiscal impact on the Virginia Department of Agriculture and Consumer Services, as the department is unable to estimate the number of organizations that will be qualified to conduct charitable gaming activities in accordance with provisions of this bill.
- **9.** Specific Agency or Political Subdivisions Affected: Virginia Department of Agriculture and Consumer Services
- 10. Technical Amendment Necessary: No.
- 11. Other Comments: None