## **2022 SESSION**

INTRODUCED

HB610

	22100959D
1 2	HOUSE BILL NO. 610 Offered January 12, 2022
$\frac{2}{3}$	Prefiled January 11, 2022
4	A BILL to amend the Code of Virginia by adding a section numbered 57-27.1:1, relating to cemeteries;
5 6	interment rights; proof of kinship.
	Patron—Roem
7	Deferred to Committee on Committee II and
8 9	Referred to Committee on General Laws
10	Be it enacted by the General Assembly of Virginia:
11	1. That the Code of Virginia is amended by adding a section numbered 57-27.1:1 as follows:
12 13	§ 57-27.1:1. Cemeteries located on private property; interment rights of family members and descendants.
14	A. Any family member or descendant of a deceased person buried in a cemetery located on private
15	property owned by someone other than such family member or descendant may petition the circuit court
16	of the county or city wherein the property is located for interment rights upon such property.
17 18	The family member or descendant may prove kinship to a deceased person buried in the cemetery by proffering official documentation or evidence of kinship or nonofficial documentation, such as obituaries,
19	family Bibles or other documents with family signatures, journals or letters of the deceased family
20	person, family photographs, or other official or nonofficial documentation deemed by the court to be
21	reliable.
22 23	B. Upon satisfactory showing of proof of kinship, the court shall award the family member or descendant interment rights upon such property. Such family member or descendant shall, in addition to
24	the rights provided for in § 57-27.1, have interment rights concerning himself and other family members
25	and descendants.
26 27	C. An owner of private property containing a cemetery or graves shall comply with all court orders
27 28	allowing for the ingress and egress of such family member and descendant for interment purposes but may designate reasonable limitations with regard to access and usage of the property for the interment
29	of any deceased person.