

Department of Planning and Budget 2020 Fiscal Impact Statement

1. Bill Number: HB953

House of Origin	<input checked="" type="checkbox"/> Introduced	<input type="checkbox"/> Substitute	<input type="checkbox"/> Engrossed
Second House	<input type="checkbox"/> In Committee	<input type="checkbox"/> Substitute	<input type="checkbox"/> Enrolled

2. Patron: Ayala

3. Committee: Education

4. Title: Science, technology, engineering, arts, and mathematics (STEAM) programs; grants.

5. Summary: Establishes the STEAM Education Fund for the purpose of awarding grants in amounts not to exceed \$50,000 annually to any public elementary or secondary school in the Commonwealth at which at least 25 percent of students qualify for free or reduced lunch that provides an academic class, curriculum, or activity focused on a science, technology, engineering, arts, or mathematics (STEAM) discipline.

6. Budget Amendment Necessary: Yes, Item 137.

7. Fiscal Impact Estimates: Preliminary, see Item 8.

8. Fiscal Implications: The additional state cost for the STEAM Education Fund cannot be determined, as any cost is dependent on the amount of funding appropriated by the General Assembly for such grants.

The Department of Education estimates an annual state cost of \$15,000 in wage support to hire a program manager to develop guidelines and administer the program.

9. Specific Agency or Political Subdivisions Affected: Department of Education, local school divisions

10. Technical Amendment Necessary: No

11. Other Comments: None