

Department of Planning and Budget 2020 Fiscal Impact Statement

1. Bill Number: HB1540

House of Origin Introduced Substitute Engrossed
Second House In Committee Substitute Enrolled

2. Patron: Collins

3. Committee: Health, Welfare and Institutions

4. Title: Behavioral health providers; barrier crimes; exceptions.

5. Summary: Adds additional crimes to the list of barrier crimes for which an exception is available in the case of employment with an adult substance abuse or mental health program at community services boards and private providers of behavioral health services licensed by the Department of Behavioral Health and Developmental Services. The bill also allows the Department of Behavioral Health and Developmental Services to hire individuals convicted of various barrier crimes in a position of employment at a state facility if the Department determines that the individual has been rehabilitated successfully and is not a risk to individuals receiving services.

6. Budget Amendment Necessary: No.

7. Fiscal Impact Estimates: Indeterminate.

8. Fiscal Implications: This legislation would allow for the Community Services Boards and the Department of Behavioral Health and Developmental Services to hire individuals that have been convicted of certain barrier crimes related to their substance abuse or mental illness, but have been assessed by the Department to be successfully rehabilitated. Because it is unknown how many individuals would require such assessment, the total cost is unknown. The cost per assessment varies between \$100 to \$500 depending on who is providing the screening.

For reference, the fiscal impact statement for legislation offered in 2018 (SB555) estimated that the costs of assessing the level of rehabilitation of an applicant having committed a burglary could be absorbed within existing resources.

9. Specific Agency or Political Subdivisions Affected: Department of Behavioral Health and Developmental Services.

10. Technical Amendment Necessary: No.

11. Other Comments: None.