

Department of Planning and Budget 2006 SSI Fiscal Impact Statement

1. Bill Number HB 5049

House of Origin	<input checked="" type="checkbox"/> Introduced	<input type="checkbox"/> Substitute	<input type="checkbox"/> Engrossed
Second House	<input type="checkbox"/> In Committee	<input type="checkbox"/> Substitute	<input type="checkbox"/> Enrolled

2. Patron Toscano

3. Committee House Transportation

4. Title Primary system highway construction funds.

5. Summary/Purpose:

The proposed legislation allows the Commonwealth Transportation Board (CTB) to allocate primary system highway construction funds to projects in cities and large towns, as long as the projects are on roadways contained in the National Highway System.

6. Fiscal Impact: Preliminary. See Item 8.

7. Budget amendment necessary: None.

8. Fiscal implications:

The Code of Virginia classifies the Commonwealth's roadways into three funding systems: primary, secondary and urban. Generally, the primary system contains state-maintained roads numbered 599 and below, excluding the interstate system. The secondary system consists of state-maintained roadways numbered 600 and above. Streets within municipalities maintained by cities and towns are grouped into the urban system. The municipal governing body determines projects and allocates funds in the urban system, while the CTB allocates funds to projects in the primary system. Decisions regarding projects and funding levels on the secondary system are made by the county boards of supervisors.

The proposed bill would allow the CTB to fund projects on the urban system, provided those roadways are part of the National Highway System (NHS).

9. Specific agency or political subdivisions affected:

Cities and towns with populations over 3,500.
Department of Transportation
Commonwealth Transportation Board

10. Technical amendment necessary: None.

11. Other comments: Similar to SB 5021.

Date: 08/07/06 / smc

Document: F:\SMC\GA\FIS 2006\HB5049.Doc

cc: Secretary of Finance

Secretary of Transportation