DepartmentofPlanningandBudget 2003FiscalImpactStatement

1.	BillNumber:	HB2436		
	HouseofOrigin	Introduced	Substitute	Engrossed
	SecondHouse	InCommittee	Substitute	Enrolled

2. Patron: DelegateDillard

3.Committee: Agriculture, Chesapeakeand Natural Resources

- 4. Title: InvasiveSpeciesCouncilestablished
- **5. Summary/Purpose:**Thisbillestablishesthenine -memberInvas iveSpeciesCouncil.The Council,whichiscomposedofexecutivebranchagencyheads,andchairedbytheSecretary ofNaturalResources,ischargedwithprovidingstateleadershipregardingpreventionand controlofinvasivespeciesandpreparationofan invasivespeciesmanagementplan. Invasivespeciesarespeciesthatarenotnativetoanecosystemandwhoseintroduction causesorislikelytocauseeconomicorenvironmentalharmorharmtohumanhealth.
- 6. FiscalImpactEstimatesare: Final
- 7. Budgetamendmentnecessary: Yes, if the funding identified in Item 8 below is provided.
- 8. Fiscalimplications: ResourcesarenotcurrentlyavailablewithintheDepartmentof ConservationandRecreationtosupporttheCouncilandAdvisoryCommittee.Staff ingthe CouncilandAdvisoryCommitteeforthefourCouncilmeetingsperyearandnumerous AdvisoryCommitteemeetingsatanestimateofeighttotalmeetingsperyearandfourstaff days/meetingwillrequiresome32staffdays/yearofstafftimeandcost\$ 10,000annually. TheInvasiveSpeciesManagementPlanrequiredby§10.1 -2606,CodeofVirginia,iscalled forwithin18monthsorwhenfundingbecomesavailable.TheDepartmentofConservation andRecreationestimatesaone -timecostof\$25,000toprepar etheplan.
- **9. Specificagencyorpoliticalsubdivisionsaffected:** SecretaryofNaturalResources, DepartmentofAgricultureandConsumerServices,DepartmentofConservationand Recreation,VirginiaInstituteofMarineScience,MarineResourcesCommis sion,Department ofForestry,DepartmentofGameandInlandFisheries,DepartmentofHealth,Departmentof Transportation

10. Technicalamendmentnecessary: None

11. Othercomments: None

Date: 1/23/03/djy Document: G:\02-04Budget \Legislation\2003Session\HB2436.Doc

cc: SecretaryofNaturalResources Director,DepartmentofConservationandRecreation